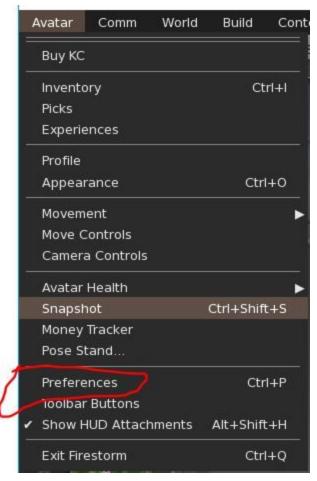
Follow these guidelines to fix issues: Why do my graphics look bad quality in the world?



1. At the top left hand of your viewer locat the AVATAR button

2. Find the PREFERENCES option and click this button



3. Locate the GRAPHICS option and click this button and reduce the QUALITY AND SPEED PERFORMANCE to LOW.

Preferences						? _ >
Q Search Settings	10					
General	General	Hardware Settings	Rendering	Depth of Field		
Chat	Preset in u	se: (None)				
Colors		y and speed:			-	7 📼
Graphics	Pe	erformance Low	Mid	High	Ultra	C
Sound & Media	Fullscre	een Mode		listance		128 m

4. Make sure your settings are checked and look pretty much like the ones in this image below and click OK

General Hardware Settings	Rendering Depth of Field						
Preset in use: (None)							
Quality and speed: Performance Low	Mid High	Quality 💍 Ultra					
Fullscreen Mode	Draw distance	() 128 m					
Shaders: ✓ Transparent Water ✓ Bump mapping and shiny ✓ Local Lights ✓ Basic shaders ✓ Atmospheric shaders Advanced Lighting Model Ambient Occlusion	Max. particle count Maximum complexity Max. # of non-impostor avatar Post process quality Avatar Physics Level of Detail (LOD) Distance Objects & Sculpts LOD	High 1.00					
Shadows:	Flexiprims Trees	0.500					
None 🔻	Avatars						
Avatar Shadows:	Terrain						
Optimized 👻	Sky	48.000					
Water Reflections: Minimal • Point Lighting (restart required Full (default) •	Avatar Rendering: Hardware skinning Avatar cloth Presets: Save	Terrain detail: Low High Load Delete					
		OK Cancel					